

X32-Edit Update

Version 4.2 - (18 November 2020)

The X32-Edit 4.2 update offers some functional improvements and new features. The highlight of this update is the implementation of DCA-Spill. This new function offers the possibility to unfold the assigned channels of a DCA to a new DCA-Spill fader layer.

The X32-Edit is a remote application enabling control of the X32-Series of digital mixing consoles via ethernet. It is available for Mac OS, Windows and Linux.

This new X32 Firmware version contains:

New Features

- DCA Spill
- GUI-Preference to switch off automatic DCA spill layer jump
- GUI-Preference 'Bus button names' active by default
- GUI-Preference to show DCA spill always on top
- GUI-Preference to deactivate mouse wheel
- Add stereolink to DP48-Remote page
- Add setup option to create custom boot scene
- Add SD-Recorder warning pop-up if only 10 & 1 min recording capacity left

Improvements

- Removed link option from Dual-Deesser
- Show source info on left side of all effect screen
- Changed inverted colors to match all console displays
- Improved text button ON/OFF state for X32-Edit
- Improved distinction between local and mixer data on show control pages
- Improved routing tap color distinction

Bugfixes

- Fix for snippet index offset after show import
- Fix for snippet paste issue (see above)
- Fix for wrong snippet checkboxes on USER In/Out options
- Fix for FX link A/B issue on scene load
- Fix for bad suboctaver range switch mouse support
- Fix for moodfilter tap function
- Fix for show control mismatch (highlighted row for active cue/scene/snippet)
- Fix for Copy/Pasting of dynamic settings for MTX/ST/M
- Fix for gate/dyn key solo: set active channel and page on console
- Fix for oversized app windows after restart under Windows 10 (if display scale active)

Note: X32-Edit 4.2 requires X32 console firmware V4.00 or higher.